

	Competence in Music Education and in the Music Industry • The student has diverse knowledge of music education and the industry, and their specialized questions. • The student is able to develop music education and the industry, and solve their singular challenges. • The student is able to implement innovative development projects and developmental processes for new or specialized areas in the music industry. • The student is familiar with the organizations and agents in music education and the industry, and is active in the networks of music and cultural arts. • The student is able to identify the methods and theoretical frameworks related to leadership and the development of work communities. • The student is able to anticipate the effects and opportunities of global development in cultural arts, and to analyze the impact of change on their own work and field of specialization. • The student is able to identify their own professional development needs, and to present and differentiate them analytically. • The student shares their developmental expertise as an educator and innovator.	Competence in Music • The student is able to construct high-quality learning processes based on musical interests and learning goals. • The student is proficient in their own area of expertise and its concepts, questions, methods and tools. • The student is able to construct high-quality and artistically successful performances. • The student is able to implement innovative development projects and developmental processes for new or specialized areas in the music industry. • The student is able to utilize music technology as a part of their expertise.	Competence in Music Pedagogy • The student is capable of goal-directed and rigorous development of pedagogical practices and methods, and is able to evaluate them as well as their consequences. • The student knows current pedagogical research and curricula in music education, and is able to apply this knowledge to pedagogical interaction. • The student is able to implement innovative development projects and developmental processes for new or specialized areas in the music industry. • The student is able to implement and develop music pedagogy activities flexibly and creatively with various groups based on the strengths of the group members. • The student is able to utilize music technology as a part of their expertise.
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